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## **OBJECTIVE:**

To obtain a Web Development position at a cutting edge, high tech Internet Company where I can utilize my acquired technical skills.

## **COMPUTER SKILLS AND EXPERIENCE:**

### Technical Skills

- **Operating Systems:** Extensive working experience in modern computing environments with Unix, Mac, and Windows Operating Systems.
- **Software:** Familiarity with a wide array of software such as Photoshop, Illustrator, Dreamweaver, Home-Site Director, Flash, Fireworks, Sound Forge and FrontPage etc.
- **Hardware:** Ability to build and customize personal computer systems from components. Capable of installing, maintaining and upgrading peripherals (Network Cards, Modems, Printers, SCSI and USB devices, etc.)
- **Multimedia:** Familiarity with Multimedia Tools such as MPEG converters, Digital Imagery, Audio Software, Animation devices
- **Programming:** Programming with Lingo for Director, Understanding of Java-script, HTML, XHTML, PHP, and an understanding of Action Script for Flash.
- **Office Applications:** Proficient utilization of office applications: Microsoft Office suite Word, Excel, and PowerPoint.
- **Internet:** Advanced understanding of the Internet and its functions. Familiarity with the latest technologies and trends, Audio MP3 conversion, Internet forms, PERL and CGI scripts, Java Scripts, Java Applets. An understanding of the SGML subsets and syntax, HTML, DHTML, XML, XHTML, CSS, CSS-P, Unix Commands, Web Servers, and the TCP/IP backend.

## **EMPLOYMENT HISTORY:**

- **GREEN GIANT GRAPHICS: 1998 - 2005** *Freelance - Contract*

**Responsibilities** –To design and create a cutting-edge look and feel for interactive web sites. To provide high-quality user interfaces. Create layouts and graphic designs and logos. Provide technical support for those in need of a skilled Webmaster.

- **Wind River: 2000-2003** *Webmaster*

**Responsibilities** – Webmaster managed all aspects of Wind River's websites. Company/product Web sites - improve usability/site layout, screen shots, JavaScript, and implement day-to-day content updates and perform basic QA testing. Created interactive elements using multiple web based applications.

### **Development tools and applications used:**

(Photoshop, Dream Weaver, Html, Team site, Ftp, JavaScript and perl scripts.)

<http://www.windriver.com/>

- **Rapid Logic:** 2000 *Webmaster*

**Responsibilities** – Webmaster responsible for designing, developing and maintaining the I-net (inter/intra/extranet) technical infrastructure and for providing the bridge between Web technology and its use by non technical specialists. Responsible for providing the IT department with programming & system administration services related to running, maintaining and enhancing web servers.

**Development tools and applications used:**

(HTML, HTTP, CGI, PERL, Unix and NT operating systems, graphics software (Adobe Photoshop); email applications and technologies (MIME); FTP, TELNET, TCP/IP, and system configuration)

[Http://www.rapidlogic.com](http://www.rapidlogic.com)

- **ARCH-ENEMY:** 2000 *Freelance - Contract*

**Responsibilities** – To help create and execute designs and maintain design concept through all phases of the project development. Key responsibilities included creating detailed drafts for development team, exploring design comparisons and present it to Product Management. Created interactive elements using flash, MPEG compression files and raster – based applications.

**Development tools and applications used:** (Photoshop 5.5, Dream Weaver 3.0, Flash 4.0, QuikTime 4, Html, FTP)

<http://arch-enemy.com/>

- **EGREETINGS:** 1999 *IT Consultant*

**Responsibilities** – PC help, responsible for maintaining Windows 98 and NT operating systems. Upgrading all systems for year 2000 compliance. Computer software upgrades and hardware installations. Connecting peripheral devices (Network Cards, Sound Cards, Memory upgrades, Printers, SCSI and USB Devices)

<http://www.egreetings.com/>

- **DIGISEEN:** 1999 *Freelance - Contract*

**Responsibilities** - HTML and JavaScript production, manipulating graphics for optimal customer experience. Working with designers, producers, and engineers to define UI. Develop content using HTML 3.x, Java applets and templates. Built interactive elements using JavaScript and Flash templates. **Development tools and applications used:** (Dream weaver 3.0, Photoshop 5.5, Flash 4.0, Illustrator 8.0, Telnet, FTP, Fetch, Dhtml, html, CSS, JavaScript and Java Applets.) *Deployed and delivered content to Unix based Web servers at:*

<http://digiseen.com/>

*\*References available upon request*

**EDUCATION:**

- **University of Berkeley 2000-2001** \*Received a Webmaster Certification,
- **Interwoven Technologies 2001 – 2002** \*Completed Certifications Program.
- **Learn IT School of Computer Technology 1999-2002** \*Increased knowledge of web based software.
- **City College of San Francisco 1998-2000** \*Increased knowledge of web technologies
- **Community College of Pennsylvania 1992-1993** \*Increased knowledge of business administration.

**\*Personal Attributes-** My interest in computer science started at the age of 16. I built my first system in 1996. I have a wide, extensive history in the knowledge of computer technology. I am enthusiastic, honest, reliable and adaptable. I enjoy working in team as well as independently and I have a strong will to constantly increase and expand my knowledge.